**Interior Design Students Volunteer**

Eight Interior Design students who are members of the NJIT School of Art + Design chapter of the American Society of Interior Designers (ASID) spent Sunday November 20 in Union, New Jersey, volunteering to help a family in need. Led by NJIT ASID Student Chapter President Nora Hamadé of Sparta, the group participated in the redesign and makeover of a home that belongs to a single mother of three, two of whom are wheelchair-bound with spinal muscular atrophy. Expecting only the two children’s rooms to be re-done, the family was surprised at the end of the day to have the entire house made over. The volunteer group from NJIT, working in the house with many others, removed staples from old carpeting to prepare for new hardwood flooring and spent a good portion of the day painting inside the house and working on finishes for the eldest daughter’s bedroom.

The event was the first of the season for **Dream Room Makeovers**, a charitable non-profit organization organized by Robert C. Stern of Livingston, NJ, that helps renovate and make over bedrooms for children battling health-related challenges.

**Art + Design Curriculum Expands with New Electives**

As the student population grows in the School of Art + Design, new electives are being created. A course in the creation of animated short films was offered by Richard Thompson this fall. The following new electives are offered this spring: **Creative Web Design** (Polina Zaitseva), **Designing for Augmented Reality** (Andrzej Zarzycki), **Extreme Fabrication: Robotics** (Taro Narahara), **Design Entrepreneurship** (Ran Lerner), and **Furniture as Fashion** (Brooks Atwood).

**December Issue of NEW YORK SPACES features Interior Design Project by NJIT University Lecturer Cleve Harp**

The December 2011 issue of NEW YORK SPACES features a 5,200 square foot residential loft designed by University Lecturer Cleve Harp. Located in the city’s Tribeca Historic District among the apartments known as “The Skylofts,” the space – wrapped with industrial windows on three exposures – was gutted and reconstructed as a three bedroom, three and one-half bath residence, featuring flowing open volumes for living, dining, and entertaining; some of which are closeable with recessed sliding doors.

The Manhattan office of CLEVELAND HARP ARCHITECTURE & DESIGN oversaw demolition and rebuilding of the space overlooking Hudson River Park, lower Manhattan, and the towers of Ground Zero. Harp and his team worked with clients to develop the interior architecture and design of this upper floor in a 1929 Art Deco warehouse structure. The building’s characteristic massive concrete columns with flared pyramidal capitals were stripped to reveal layers of paint, graphics, and patina – recalls of the area’s industrial past. Wenge wood, stainless steel, stone slabs, and Venetian plaster were selected to balance sought after spatial openness with a materials palette of weight and sculptural simplicity.
Rachel Corres Wins Graphic Design Competition

For the second consecutive year, a third-year student from the Digital Design program has won a statewide graphic design competition sponsored by VALE, the Virtual Academic Library Environment of New Jersey. The open competition asked entrants to design the 2012 Users’ Conference Program Cover for the thirteenth annual event, “Brave New Librarian: Meeting Challenges and Embracing Change” to be held January 5, 2012 at Rutgers University in Piscataway.

This year’s winner, Rachel Corres of Union, NJ, created the winning design with Autodesk and Adobe software in a studio taught by University Lecturer Augustus Wendell as she extended and manipulated placement of a three-dimensional geometric shape in an attempt to give a visual expression of depth that parallels the levels of understanding and knowledge made available through library resources.

Goldman Appointed Education Liaison for SIGGRAPH

Founding Director of the School of Art + Design Glenn Goldman has been appointed Education Liaison to ACM/SIGGRAPH 2013 to be held in Los Angeles. A Pioneer Member of SIGGRAPH and a member of its Education Committee, Goldman will represent the interests of educators and the Education Committee in the planning for the conference, the world’s largest annual gathering of computer graphics professionals that brings together researchers, artists, scientists, educators, creators of digital content, and members of industry. Goldman will have the responsibility to create and promote educational opportunities for attendees and specifically for the educational community.

The goal of ACM/SIGGRAPH, the Association of Computing Machinery’s (ACM) Special Interest Group in Computer Graphics is to promote the generation and dissemination of information on computer graphics and interactive techniques.

Atwood Selected by Esquire Magazine to Transform a New York Penthouse to the “Ultimate Bachelor Pad”

In a collaborative effort, Assistant Professor of Industrial Design Brooks Atwood has joined with Dana Karwas of WIKA Studio in New York to create the Esquire Lounge, a space with an “exoskeleton of steel and a female spirit within.” Atwood worked with his students and the New York fabricators, FLATCUT to design and fabricate the sculptural elements that define the interior space using 14-guage galvanized steel (almost 5,500 linear feet) bent into curves and riveted together. The virtual ghost, a life-size digital hologram named “Charlotte,” will appear throughout the project, behind the steel projected onto white screens, on the glass wall of the interior private elevator, and other places. This is the first time the Esquire Apartment is in Brooklyn, New York and is located in the 7,000 square foot Clock Tower penthouse developed by David Walentas and Two Trees Management.

Zaitseva’s Work Featured in Studio Visit Magazine

Adjunct faculty member and artist Polina Zaitseva has work featured in Volume 16 of Studio Visit magazine. A series of juried artist books, “each volume features approximately 150 artists who have been selected by professional curators.”

Zaitseva’s work was also on display December 9 at the Kedar Holiday Bonanza at the Kedar Studio of Art featuring the work of a dozen Newark-based artists.
Students Receive Scholarships to Attend Autodesk University 2011 in Las Vegas

Two students from the College of Architecture and Design received scholarships from Autodesk to participate in Autodesk University 2011 in Las Vegas, Nevada from November 28 through December 1.

Attending for the second consecutive year were Architecture student Ian Siegel and Interior Design student Anita Graham. Each student has also attended the summer Autodesk Revit Bootcamp and are participants in the Autodesk Student Expert program providing assistance to students in all programs in the College. The students had an opportunity to take advanced classes in building information modeling and network with peers, industry leaders and experts, and Autodesk personnel.

Industrial Design Student Wins Scholarship

Third year Industrial Design student Kristen Ciandella of South Plainfield, NJ, has won the K. Deepak Kapoor Design Scholarship for 2011. The two thousand dollar prize is awarded to an outstanding student in industrial design for excellence in design and academic performance. Last May, Ms. Ciandella won first place in the studio-sponsored Tabletop Collection Competition from Cambridge Silversmiths, Ltd., for a project created in the design studio of Ran Lerner.

10th Annual Open Doors Studio Tour Held in Newark

Sponsored by the Newark Arts Council, the Tenth Annual Open Doors Studio Tour was held October 20-23. The event opened more than 20 galleries and 25 artists’ studios to the public and was held in conjunction with GoNewark Restaurant Week in the city. The College of Architecture and Design Gallery participated with the opening of the “2+2” exhibit curated by adjunct and Gallery Curator Matt Gosser and David Smith.

Fall 2011 College Lecture Series Includes Presentations from Multi-Disciplinary Designers

Organized by Professors Rhett Russo and Matt Burgermaster, a dynamic and varied lecture series was offered in the College of Architecture and Design that showcased multi-disciplinary designs of architecture, interiors, furniture and products, and inventive applications of technology.

Zoë Coombes, Co-Founder and Principal of Commonwealth Designs in New York presented the design and fabrication processes used to create custom furniture and lighting on October 24. Utilizing a hands-on process and digital transfer of design and fabrication files, Ms. Coombes described in detail the track from design concept to production.

On November 7 Chuck Hoberman of Hoberman Associates presented “Transformable Principles in Design and Architecture.” A self-described “inventor,” Hoberman showed a variety of kinetic space-making projects ranging from an installation at New York’s Museum of Modern Art to the Expanding Video Screen for the U2 360 tour.

Frederic Schwartz, FAIA presented a range of projects on November 14. Winner of numerous competitions, he was the designer for the recently dedicated New Jersey 9/11 Memorial as well as the Westchester 9/11 Memorial. Schwartz has completed projects ranging from interiors for Aeropostale, Knoll, and Nike to the Staten Island Ferry Terminal to airports in India.
**Interior Design Students Travel to NeoCon East**

Early in November, a group of twenty students from the Interior Design program left the NJIT campus at 5:30 in the morning to make a three-hour drive to attend NeoCon East in Baltimore, Maryland. The students attended the IIDA Boot Camp to hear recent graduates from interiors programs speak about the post-graduation job search and portfolio preparation. They then spent much of the remaining time scouring the exhibits and becoming familiar with a variety of furniture lines and making contacts for future work.

**Student Work Selected for Display and Exhibit in Pennsylvania by Synergis**

The work of nine different students was selected by Synergis, the New Jersey educational distributor of Autodesk software, for display in two of their Pennsylvania offices. Samples of student work are on display in their Quakertown corporate headquarters and Harrisburg offices. Six additional projects are on display in their online “Student Showcase.” Two of the posters (shown above) include an autobiographical image created by Thanh Nguyen in a third year Digital Design studio and an interior for a proposed New York City nightclub designed by Jessica Uhlk in a second year Interior Design studio. Other works selected include images from Interior Design students Peter Khalil, Hyungshin Stephanie Kim, Mina Liba, and Macarena Maldonado; Digital Design students Rachel Corres and Daniel Palma; and Architecture student Brian Novello.

**Narahara Presents at Two Conferences in Japan**

Assistant Professor of Digital Design Taro Narahara presented his paper “Generative Applications Inspired by Emergent Behavior” and chaired another session, “Design with Human Computer Interaction” at ALGODE 2011, the International Symposium on Algorithmic Design for Architecture and Urban Design held in Tokyo in November. Immediately following that conference, Narahara presented his research results in “Extreme Interaction with UC-win/Road using a Lightweight Character Representation Method” at the 12th VR (Virtual Reality) Conference in Tokyo. One of the conference sponsors, Forum8 Co., Ltd., developed and released a new version of their software that includes a crowd simulation package based on the ideas and algorithms developed and presented by Narahara at the 2010 conference on virtual reality.

**Zarzycki Presents and Publishes**

Assistant Professor Andrzej Zarzycki and Professor William Willoughby from Louisiana Tech University presented a paper, “Augmented Urbanisms: Operating Globally and Gaming Locally in Real and Virtual Cities,” at the Fall ACSA Conference “Local Identities/Global Challenges” held October 6-8 in Houston, Texas, in which the authors discussed new developments in urban guerilla cultures such as parkour or freerunning, and corresponding attitudes in the massive multiplayer role-playing games (MMMRPG) such as Assassin’s Creed or Mirror’s Edge. Zarzycki also recently published “The Digital Object” in Architecture Boston in which he discusses aspects of augmented reality in on-demand mobile applications.