Interior Design Alumni Antoniou and Chiappa part of AIAS Winning Team in National Competition

A pair of Interior Design alumni, Kyriaki (Sandy) Antoniou ’14 and Michael Chiappa ’15, currently graduate students in the School of Architecture, collaborated as part of the American Institute of Architects Students (AIAS) organization at NJIT and took first place in the national “Can You Dip It?” Video Showdown. Hosted by the American Galvanizers Association, the competition required a short video about galvanized steel. Chiappa used skills he honed during his work with the Theatre Arts & Technology program as an undergraduate and with Improv Technicians to help craft the short. Last semester, Chiappa also won the AIA New Jersey Student Design Competition to develop an affordable 300 square foot home that can be deployed in various locations.

Digital Art Exhibited at NJIT

Curated by Matthew Gosser, the College of Architecture and Design spring gallery exhibit is a coherent body of work containing several dozen digital drawings by New Jersey native, Guy Ciarcia. “The Alchemist Series” is created using image processing, photo montage, and collage techniques. Born in 1942 in Union City, New Jersey, Ciarcia is a classically trained artist educated at Pratt Institute, New York University, and the Accademia di Belle Arti in Florence, Italy, whose fifty-year body of work includes paintings, film, digital drawing, sculpture, ceramics, and jewelry.

Industrial Designer Ran Lerner Presents Lecture to College of Architecture and Design

Product designer and adjunct faculty member in Industrial Design, Ran Lerner presented “Designing for Mass Production While Keeping Your Soul Intact” to an audience at the inaugural spring lecture on January 26. Lerner described the impact manufacturing techniques and marketing strategies play in the design of household products.

Music for Children Concert Hosted in Littman Library

The Montclair Trio performed works by Mozart, Vivaldi, Beethoven, Saint-Saëns, and Schumann in a Sunday afternoon concert on February 5, in the Littman Library. The trio prepared a special program, A Journey Through Music, with “petting instruments” for children who accompanied students, staff, and faculty. Between each piece, they spoke about music and engaged the children in conversation. Children also used crayons and paper to draw their impression of the music, and tried different instruments. Hosted by the Director of the Littman Library, Maya Gervits, the event was sponsored by CoAD alumni Aris Damadian-Lindemans and Josh Lindemans.

CoAD Offers Expanded Pre-College Summer Programs

Expanded in variety and duration, new CoAD summer program offerings for high school students include Virtual Reality Design and Development, Video Game Design, Architecture and Interiors, and Design + Make. Information may be found online at: http://design.njit.edu/coadprograms/summer.php
Littman Library Produces and Presents Exhibit: *Women in Design and Architecture*

The first of two scheduled exhibits highlighting the contribution of women in architecture and design since the 19th century, curated by Littman Library Director Maya Gervits, is now on display. Interior Design students Maria Ghabour and Patrycja Dziewa assisted in collecting materials and writing the biographical sketches that accompanied the exhibit. The second part of the exhibit, scheduled for later this spring, will feature the work of CoAD women faculty, students, and alumni.

Peñalba Invited to Participate in Art Omi New Architecture Residency Program

Interior Design adjunct instructor, Ana Peñalba, has been invited to join the 2017 Art Omi Residency program. Peñalba will be one of ten early- to mid-career architects from six different countries, invited to develop their work during a two-week residency on Omi’s campus in Ghent, New York, February 24 through March 12. Public presentation of the projects is scheduled for March 11.

Third Year Interior Design Students Exhibit Work at Westbeth Artist Community in New York City

Interior Design students of adjunct instructor Brian Holland engaged artists living in the affordable housing complex in New York City’s Far West Village in December 2016 when they exhibited proposals for renovation that focused on providing social amenities and multi-generational integration in the community.

Altin, Wendell, and Thompson Receive Honorable Mention at 2017 NYC Digital Humanities Week

Assistant to the Dean Burçak Özludil Altin, University Lecturer and Coordinator of Digital Design Augustus Wendell, and IT student Ulysee S. Thompson received an Honorable Mention for “Life of an Insane Asylum: A Temporospatial Simulation” during New York City Digital Humanities Week for their ongoing work that included an historical model of an Ottoman asylum created with game design software Unity 3D.

Art + Design Director Wins AIA West Jersey Architectural Photography Competition

For the sixth consecutive year, Director of the School of Art + Design Glenn Goldman has created winning photographs selected in the annual architectural photo competition sponsored by the West Jersey section of the American Institute of Architects (AIA West Jersey). For the second time in four years, one of Goldman’s photos was selected “Best Overall” and was used as the cover image for the 2017 calendar featuring architectural photography. “Bruges Church” (top left), a photograph of the 12th century Basilica of the Holy Blood in Belgium received top honors. This photo also received Honorable Mention in the “Architecture-Buildings” and “Architecture-Historic” categories of the 2016 International Photography Awards (IPA) program announced last October.

In all, Goldman had three of the thirteen selected winning photographs in the AIA West Jersey competition this year. “Abbey on a Foggy Morning,” a photo of the picturesque Kylemore Abbey in Connemara, County Galway, Ireland was another winner and was selected for the month of June in the calendar. And “Rotation,” an interior photograph looking up in Oude Kerk in Amsterdam was selected as the image for December. Two additional photographs were named as merit selections: “Ecclesiastic Space,” an interior photo of St. Walburga’s Church in Bruges, Belgium and “Colored Glass,” a detail of a parking deck façade in Philadelphia and published in the calendar.

Goldman Named to 2017 SIGGRAPH Asia Education Symposium Committee

Director of the School of Art + Design Glenn Goldman, long-time member of the ACM/SIGGRAPH International Education Committee, has been appointed to the SIGGRAPH Asia *Symposium on Education* Committee for the November Conference in Bangkok.
The School of Art+Design welcomes back Reina Gonzalez, a 2010 graduate from NJIT’s Industrial Design program who returns as an adjunct instructor to teach Industrial Design Specialization: Housewares.

Upon completion of her undergraduate degree, Gonzalez went to work for Ran Lerner Design in New York to execute ideations and sketch models for projects in flatware design. Following her time there, she continued to work on a focused set of product designs at Hampton Forge LTD. in Eatontown, NJ, where she performed a variety of roles including product designer and product development manager as well as production management and market research.

Brandon Cook joins the School of Art + Design as an adjunct instructor teaching interior design in the second year studio. Cook is also an adjunct assistant professor at Columbia University’s Graduate School of Architecture, Planning and Preservation (GSAPP), from which he received his Master’s in Architecture. He has more than 15 years in practice working in notable multi-national design offices in both the United States and Europe including BIG Bjarke Ingels Group; Renzo Piano Building Workshop; Helpern Architects; and the Rockwell Group, all in New York. Internationally, Cook also worked as an architect for Atelier Kempe Thill and OMA/AMO Rotterdam in the Netherlands. He has taught theory and design classes, and was part of the GSAPP’s admissions committee and steering committees to promote cross-disciplinary research. Cook was also a contributor as a writer to e-Oculus in New York. Prior to coming to NJIT, Cook was completing a five-year expansion project working on the interior and exterior of the Harvard Art Museums with Renzo Piano Building Workshop. An award-winning architect, he participated on design teams that have received accolades from the Royal Institute of British Architects, as well as Pennsylvania and New Jersey chapters of the American Institute of Architects. He received his Bachelor of Arts from Wesleyan University in Studio Arts, concentrating in architecture and neuroscience.

Mathew Schwartz joins the School of Art + Design as an assistant professor in Industrial Design. Prior to joining NJIT, he was a Research Scientist at the Digital Human Research Center Advanced Institutes of Convergence Technology at Seoul National University in Korea. His previous work included investigation in the areas of ergonomics, interactive design and sculpture, robotics, and human movement analysis with particular expertise in the use of motion capture to further these studies. Schwartz has been the Principle Investigator for research grants to use robots on construction sites and an industry-funded project to build algorithms to digitize aspects of clothing design leading to innovation in the fashion industry. Among the classes he will be teaching are the A+D required core course, Human Factors/Ergonomics and the Industrial Design course Mechanics & Electronics. A native of Wayne, NJ, Mat Schwartz received his BFA and MSc in Architecture from the University of Michigan in Ann Arbor.

Tony Schuman Appointed Interim Dean for the College of Architecture and Design

Mathew Schwartz joins the School of Art + Design as an assistant professor in Industrial Design. Prior to joining NJIT, he was a Research Scientist at the Digital Human Research Center Advanced Institutes of

Tony Schuman Appointed Interim Dean for the College of Architecture and Design

Associate Professor of Architecture Anthony (Tony) Schuman of Montclair, NJ, has been named Interim Dean of the College of Architecture and Design. A member of the faculty for more almost four decades, Schuman is a past President of the Association of Collegiate Schools of Architecture (ACSA) and was named a Distinguished Professor by ACSA in 2010. In 2013, he was cited by Design Intelligence magazine as one of the most admired educators in architecture and design. A registered architect, he is a past chair of the New York City chapter of Architects/Designers/Planners for Social Reponsibility (ADPSR) and has served on the Montclair Housing Commission and on the boards of the Newark Preservation and Landmarks Committee (NPLC) and Lincoln Park/Coast Cultural District, Inc., a community development corporation.
NJIT Hosts Global Game Jam for 7th Consecutive Year

NJIT once again served as a northern New Jersey site for the Global Game Jam, drawing more than 100 registered “jammers” for the third successive year.

There were 152 jam sites in the United States and 702 globally, hosting over 36,000 jammers who produced more than 7,000 games, making it the largest Global Game Jam to date. NJIT’s involvement with 118 registered participants was coordinated by Associate Professor Andrzej Zarzycki, as the group of students, alumni, faculty, and visiting professionals produced 20 games in a 48-hour period.

The successful event represents continued collaboration between the Digital Design program in the School of Art + Design, and the Information Technology program in the Ying Wu College of Computing and reflects the unique opportunities undergraduates have at NJIT to study all aspects of game design on campus as students from NJIT and other schools, as well as visiting professionals and NJIT alumni come together to form teams and build games on a January weekend.

Reflecting the priority NJIT places on game design as a discipline and activity, the event began at 5 PM on Friday evening January 20th, with welcomes from administrators across campus including Provost and Senior Executive Vice President of NJIT Fadi Deek, CIO and Associate Provost Dave Ullman, Interim Dean of the College of Architecture and Design Tony Schuman, and Director of the School of Art + Design Glenn Goldman. The video keynote broadcast to all sites around the world, written by James Portnow, delivered by Daniel Floyd, edited by Carrie Floyd, and illustrated by Scott DeWitt, introduced the theme of “waves” to all jammers.

Professors Martina Decker (Industrial Design and Architecture) and Taro Narahara (Digital Design) presented different interpretations and suggestions to the group to expand the scope of potential solutions for the jammers to discuss as they developed ideas. Representing the Information Technology program, University Lecturer Marc Sequeira provided an updated annual overview and visual history of past games created at Global Game Jams by NJIT participants. These faculty members were joined in the multi-disciplinary endeavor by Augustus Wendell and Jessica Ross of Digital Design, Eric Nersesian of Information Technology, Mathew Schwartz of Industrial Design, Gernot Riether from Architecture, and CoAD Associate Dean John Cays.

Taking over lounges, corridors, and empty spaces, the participants started “jamming” by creating teams led by faculty and alumni to brainstorm and pitch ideas. In much the same way as professional teams create games, the jammers brought their various skills to projects that require coding, environment design, character design, musical score and soundtrack, gameplay strategies, and more.

The effort expanded and made use of new facilities on campus: the Motion Capture Studio in Weston Hall (left), and the Information Technology AR/VR Lab.

In addition to NJIT, popular university-hosted sites in the U.S. this year included American, Cal Poly San Luis Obispo, Carnegie Mellon, Florida International, Georgia State, LSU, MIT, Northeastern, NYU, Savannah College of Art and Design, University of California at Berkeley, University of Southern California, University of California Irvine, and University of Minnesota. Large corporate sites included Facebook Headquarters and Unity Technology Headquarters in San Francisco, and Microsoft’s New York office in Times Square.